TOURNAMENT RULES

CONMEBOL/UEFA Futsal Finalissima 2026

Scope of application

1. The present Tournament Rules govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of the CONMEBOL / UEFA Futsal Finalissima 2026 (hereinafter the Tournament).
2. Unless stipulated otherwise in these Tournament Rules, CONMEBOL is responsible for matters related to the Brazilian and Argentinian national teams and UEFA for matters related to the Spanish and Portuguese national teams. CONMEBOL, as host confederation and in agreement with UEFA, is entrusted with the operational management of the Tournament and is therefore entitled to take the decisions necessary for implementing these rules.

3. **Tournament participants**

   The 2026 Tournament participants are Brazil, the winner of the 2026 CONMEBOL Copa América de Futsal and runner-up Argentina and Spain, the winner of the 2026 UEFA Futsal EURO and runner-up Portugal.

4. **Duties of the participating national associations**

   Participating national associations agree:

   - to play in accordance with the present Tournament Rules and to field their strongest team throughout the Tournament;
   - to comply with all decisions regarding the Tournament taken by the CONMEBOL and/or the UEFA Executive Committee(s), the relevant administrations or any other competent body/appointed official and communicated appropriately (by official letter or email);
   - that they themselves, as well as their players and officials, comply with the FIFA Futsal Laws of the Game;
   - to cooperate with CONMEBOL and UEFA at any time – and in particular at the end of each match – in the collection of items from the game and players' personal items that could be used by CONMEBOL and UEFA to create a memorabilia collection to illustrate the heritage of the Tournament, to the exclusion of any commercial use. In addition, CONMEBOL and UEFA may request, up to ten (10) days prior to the event, up to five (5) match jerseys from each team in order to fulfil commercial commitments with sponsors;
   - not to represent CONMEBOL and/or UEFA or the Tournament without CONMEBOL's and/or UEFA's prior written approval; and
   - to play all matches of the Tournament in accordance with the principles of fair play as defined in the relevant confederations' Statutes.

5. **Responsibilities and Insurance**

5.1 The participating national associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at the Tournament on their behalf.

5.2 CONMEBOL and UEFA decline all responsibility in the event of conflicts arising from contracts between a team or any of its players, officials, representatives and any third party (including their sponsors, suppliers, manufacturers, broadcasters, players) on account of the provisions of these Tournament Rules and/or any other CONMEBOL's and/or UEFA's regulations and such persons' obligations thereunder.

5.3 All persons involved in the Tournament are responsible for their own insurance cover.

5.4 The participating national associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the period related to the Tournament.

5.5 The four participating teams shall submit proof of valid international medical insurance covering the territory of Brazil to the CONMEBOL Medical Commission at comision.medica@conmebol.com no later than eight (8) days prior to the start of the tournament.

6. **Anti-doping**

6.1 Doping is forbidden and is a punishable offence.

6.2 Each confederation may test any player of their respective teams at any time.

6.3 For the in-competition testing of the Spanish and Portuguese teams, UEFA will delegate the Sample Collection Authority (SCA) to CONMEBOL, but UEFA will remain the Testing Authority (TA) and the Result Management Authority (RMA).

6.4 To comply with the World Anti-Doping Code and WADA International Standard for Testing and Investigations, CONMEBOL and UEFA will sign a separate Doping Control Services agreement.

7. **Trophy and medals**

7.1 Two original trophies will be produced, one of which is used for the official presentation ceremony at the final match of the Tournament, and both may be used at other official events approved by CONMEBOL and UEFA. The original trophies remain in UEFA's and CONMEBOL´s keeping and ownership at all times. A full-size replica trophy is awarded to the winning team.

7.2 The replica trophy awarded to the winner of the Tournament must remain within the relevant national association's control at all times and may not leave the national association's country without UEFA's and CONMEBOL's prior written consent (in this respect, teams must comply with any request from the UEFA/CONMEBOL administration to confirm the location of the team's replica trophy). National associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other commercial partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the match. National associations must comply with any trophy use guidelines that the UEFA and CONMEBOL administration may issue from time to time.

7.3 The winning team is presented with 25 gold medals, the runner-up with 25 silver medals and the third-placed team with 25 bronze medals. Additional medals may not be produced.

7.4 Each participating team receives a commemorative plaque.

8. **Intellectual property rights**

8.1 As between the participating teams and their respective confederations and until UEFA and CONMEBOL both notify otherwise, both CONMEBOL and UEFA are the exclusive owners of

all intellectual property rights of the Tournament, including any current or future rights in all types of audio and visual material of a Tournament match, names, logos, visual identities, brands, music, mascots, medals, plaques, commemorative items, trophies and certain key elements of the official match ball design. Any use of the aforementioned rights, any imitation and/or variation thereof and any other reference to the Tournament (such as by associating the name of a team or association with the date of a match) requires the prior written approval of UEFA and CONMEBOL and must comply with any conditions imposed by both confederations.

8.2 Until UEFA and CONMEBOL both notify otherwise, all rights to the Tournament, as well as any data and statistics (including databases in which such data is stored) in relation to the Tournament and players' participation therein are the sole and exclusive property of UEFA and CONMEBOL. No tickets or accreditation may be used by anyone in order to gain access to the venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating national associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

Tournament system

9. **Tournament format**

All matches of the Tournament are played in conformity with the FIFA Futsal Laws of the Game. The half-time interval lasts maximum 15 minutes.

The Tournament is staged as follows (all kick-off times listed below are local times):

Semi-final 1
18:30 Spain v Portugal

Semi-final 2
21:30 Brazil v Argentina

Third-place match
14:30 Defeated team semi-final 2 v Defeated team semi-final 1

Final
17:30 Winner semi-final 2 v Winner semi-final 1

10. **Determination of the match winner**

10.1 Except for the Final match, if the result stands as a draw at the end of normal playing time, no extra time will be played, and the winner is determined by kicks from the penalty mark.

10.2 Kicks from the penalty mark are taken in accordance with the procedure laid down in the FIFA Futsal Laws of the Game.

10.3 To ensure that the procedure is strictly observed, the referee is assisted by his/her team, who also note down the numbers of the players on each team who have taken kicks from the penalty mark.

Tournament scheduling

11. **Tournament dates**

The Tournament is scheduled between 6 and 8 November 2026 (subject to change upon notification from UEFA and CONMEBOL).

12. **Venue and kick off time**

The Tournament will be played at Arena Niterói, in Niterói, Brazil (hereinafter the Arena) which provides a pitch in accordance with Law 1 of the FIFA Futsal Laws of the Game.

The kick-off times of all four matches shall be agreed between CONMEBOL and UEFA.

Dates, kick-off times and venue are subject to change upon notification from UEFA and CONMEBOL.

13. **Teams arrival**

The teams must arrive at the team hotel in Rio de Janeiro no later than Wednesday 4 November 2026 (first MD-2).

14. **Rescheduling of matches**

If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day or the day agreed between the two teams in question in consultation with CONMEBOL and UEFA.

Match organisation

15. **Match equipment**

15.1 The balls for the Tournament matches and the team's training sessions are supplied by CONMEBOL, as the host confederation, and must be used to the exclusion of any other balls.

16. **Training sessions**

16.1 The day before the semi-finals, all four teams are allowed to train in the Arena. UEFA and CONMEBOL, in agreement with the host association, define the conditions of this official first MD-1 training session that shall last maximum 75' minutes for each team and be open to the media at least for the first 15 minutes.

16.2 Gym Tio Sam or an alternative hall determined by CONMEBOL and UEFA and communicated to the teams in advance, shall be used by all four teams for other training sessions. Media activities are subject to teams' decision and operation and must be informed to CONMEBOL and UEFA on the previous day until 18h (local time).

16.3 The referees may also train in the Arena on MD-1.

17. **Team hotel and F&B**

17.1 All four teams will be accommodated in two hotels which shall be selected by CONMEBOL upon consultation with UEFA. Any additional request from the participating teams must be validated by UEFA and CONMEBOL, but the extra costs must in any case be borne by the relevant national association itself.

17.2 The following facilities and services are provided for each team as from 4 November until 9 November 2026:

a. 7 twin-rooms (for 14 players)

b. 3 twin-rooms (for 6 officials)
c. 5 single rooms (for 5 officials)
d. 1 dining area
e. 1 meeting room
f. 1 massage room
g. 1 storage room
h. Full board on the basis of standard menus notified by UEFA and CONMEBOL for 25 persons, that include breakfast, lunch, dinner and snack
i. All extra rooms and food above the standard menu are at the cost of the participating teams.

17.3 Drinks and catering during the matches at the Arena and drinks for training sessions will be provided.

Match Officers

18. **Match Delegate and Match Coordinator**

As host confederation, CONMEBOL will appoint one match delegate who will act as senior match officer in charge of ensuring the orderly organisation of the matches and the operational compliance with the Tournament Rules. UEFA shall appoint a match coordinator who will support and assist the match delegate with their duties. The match delegate will chair the relevant preparation meetings, namely the match organisational meeting on the day before a match, and work in close cooperation with the host association. Furthermore, the match delegate submits their match preparation report to both confederation's administration as well as a detailed report immediately after the match. They will also act as match organisation officer in charge of the match operations.

19. **Security Officers**

As host confederation, CONMEBOL will appoint two security officers who will monitor, assess and advise the host association on safety and security matters. The CONMEBOL security officers will chair the relevant preparation meetings, namely the security meeting on MD-1, and work in close cooperation with the host association and the CONMEBOL match delegate.

20. **Media Officers**

As host confederation, CONMEBOL will appoint two media officers who will monitor, assess and coordinate all media activities. The CONMEBOL media officers will coordinate all interviews pre-match and post match, as well as filter all accreditation demands for each media areas of the Arena (media tribune, media centre and mixed zone). They will work in close cooperation with the team's media officers and the CONMEBOL match delegates.

21. **Team Liaison Officers**

The teams are taken care of each by a dedicated team liaison officer (TLO), who is an official representative of the host association and who accompanies the relevant team delegation for the entire duration of their stay.

22. **Chief Medical Officer**

As host confederation, CONMEBOL will appoint a Chief Medical Officer (CMO) in charge of all medical matters related to the teams in the context of the Tournament.

23. **Doping Control Officers**

As host confederation, CONMEBOL will appoint Doping Control Officers (DCOs) who will be in charge of testing two players of each team at the end of each match. CONMEBOL will also appoint the necessary number of Doping Control Chaperones (DCCs).

Match procedures

24. **Match sheet**

24.1 Before each match, each team must indicate in the match sheet the numbers, first names, surnames and, if applicable, shirt names of the 14 players in the squad, together with the first names, surnames and functions of up to 7 officials seated on the substitutes' bench. The goalkeepers and team captain must be identified. Players must wear the shirt and short numbers as indicated on the match sheet.

24.2 Each team must have its match sheet validated by its competent team official and submit it at least 75 minutes before kick-off.

24.3 After the validated match sheets have been submitted no changes are allowed. Before the match has kicked off, the following exceptions are possible:

a) If any of the players indicated on the match sheet as forming the starting five cannot start the match due to physical incapacity, they may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the team's quota of substitute players is reduced accordingly for the match in question.

b) If any of the substitutes listed on the match sheet cannot be fielded due to physical incapacity, they may not be replaced, which means that the quota of substitute players is reduced accordingly for the match in question.

c) If none of the goalkeepers listed on the match sheet can be fielded due to physical incapacity, they may be replaced by goalkeepers not previously listed on the match sheet, subject to the final approval of the CMO.

24.4 The team concerned must, upon request, provide the CMO with the necessary medical certificates.

25. **Match protocol**

25.1 CONMEBOL and UEFA will define the protocol flags to be flown in addition to the country flags of the participating teams.

25.2 CONMEBOL and UEFA will define the principles to apply to the countdown to kick-off which will be confirmed during the match organisational meeting on the day before each match.

25.3 Both teams must be at the Arena at least 75 minutes before kick-off.

25.4 The players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

25.5 CONMEBOL and UEFA will define the pre-match line-up ceremony which will include the walk-on music, the order of the national anthems, flags and other items (e.g. carpet or arch) to be displayed at the team line-up.

26. **Rules governing the technical area**

26.1 Seven team officials, one of whom must be a team doctor, and a maximum of 9 substitute players are allowed to sit on the substitutes' bench, i.e. a total of 16 persons. The names of all these persons and their functions must be listed on the match sheet.

26.2 Each team is provided with 9 additional seats for extra staff who are part of the official team delegation and have the necessary accreditation to access the dressing room area. Such seats are located outside the technical area with access to the dressing rooms; the staff occupying these seats cannot access the substitutes' benches during the match.

26.3 During the match, substitutes are allowed to warm up. The match officials determine exactly where they may warm up.

26.4 The use of any electronic communication equipment and/or systems is regulated by the FIFA Futsal Laws of the Game and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.

27. **Video Support**

Video Support will be used during the Futsal Finalissima 2026. The Video Support system shall be implemented in accordance with the applicable FIFA Futsal Laws of the Game and the relevant FIFA Video Support protocol. All decisions of the match officials, including those taken following a Video Support review and in accordance with the applicable Video Support protocol, shall be final.

Player and Official Registration

28. **Player eligibility**

28.1 All participating associations must select its national representative team from players who

- hold the nationality of its country; and
- comply with the provisions of Article 5 to 9 of the *Regulations Governing the Application of the FIFA Statutes*.

28.2 Each player taking part in the competition must be in possession of a valid passport of the country for which he is playing, containing a photograph and giving full particulars of his date of birth (day, month, year). Otherwise, he will not be allowed to take part in the competition. The referee or the match delegate may ask to see the passports/identity cards of the players listed on the match sheet.

28.3 All players must undergo a medical examination to the extent provided for by the respective confederation's medical regulations.

28.4 The respective confederation's administration decides on questions of player eligibility. Such decisions are final.

29. **Player and Officials lists**

29.1 Both teams must provide their respective confederation's administration with a list of 14 players (surnames, first names, club and date of birth) as well as the surnames, first names and date of birth of the head coach and assistant coach. Two of these 14 players must be goalkeepers.

29.2 The list of 14 players must be submitted by Monday 26 October at 24:00 CET to the following email addresses: competiciones@conmebol.com; inscripciones@conmebol.com; players@uefa.ch; futsalmatchops@uefa.ch.

29.3 Images of players and officials will be requested for accreditation. These images must be uploaded to the link that will be provided by CONMEBOL.

29.4 In addition to the images required for accreditation purposes under paragraph 29.3, each participating association must provide CONMEBOL and UEFA with individual photographs of all registered players and technical staff members. These photographs must be uploaded to the platform or link designated by CONMEBOL and UEFA, by Wednesday the 28th of October and must comply with the requirements set out in paragraph 30.

29.5 Should a listed player become seriously injured or ill before arrival of the team in the venue on the first MD, he may only be substituted if the CMO and the team doctor concerned both confirm that the injury or illness is sufficiently serious to prevent the player from taking part in the Tournament.

29.6 The associations are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

30. **Photography Requirements**

- **Players:** Photographs must be taken with the player wearing the team's official jersey.
- **Technical Staff:** Photographs must be taken with the staff member wearing the team's official uniform.
- **Background:** Plain white background.
- **Position:** The player or staff member must face directly forward.
- **Framing:** Full body shot. Players must be photographed with either their arms crossed or their hands resting naturally at their sides.
- **Image:** The original, uncropped photograph must be provided.

File Specifications

- **File format:** JPG (.JPG)
- **Maximum file size:** 4 MB
- **Minimum resolution:** 1000 × 1000 pixels
- **File Naming Convention Each file must be named using the following format:**

Jersey Number_First Name_Last Name





Refereeing

31. **Referee teams and referee liaison officer**

31.1 The referee team is composed of a first and second referee, a third official, a reserve referee and a timekeeper.

31.2 Directly after a match, the referee validates the official match report.

32. **Appointment and replacement of referees**

32.1 The CONMEBOL and UEFA Referees Committees appoint the referee team for the Tournament to the extent agreed between CONMEBOL and UEFA. Only referees whose names appear on the official FIFA list of referees are eligible.

32.2 If a first or second referee becomes unfit to officiate or is otherwise incapacitated before or during a match, he/she is replaced by the third official.

33. **Procedure in case of severe injury to players**

33.1 In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the FIFA Futsal Laws of the Game. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

33.2 Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

Disciplinary Law and Procedures

Unless the present Tournament Rules stipulate otherwise, the FIFA Disciplinary Code applies to incidents occurred during the Tournament matches.

34. **Child Safeguarding**

CONMEBOL and UEFA are committed to ensuring that all children and young people (any participant under the age of 18) involved in the CONMEBOL/UEFA Futsal Finalissima 2026 are protected from all forms of abuse, neglect, exploitation, violence, discrimination, harassment, and any other conduct that may adversely affect their safety, wellbeing, dignity, or development.

34.1 National associations shall be responsible for ensuring the welfare and appropriate supervision of all minor players under their delegation. Each delegation involving minors must designate at least one responsible safeguarding focal point or team official to oversee child safeguarding matters throughout the Tournament in case of any.

34.2 Any concern, suspicion, allegation, or incident involving the safety or welfare of a minor, including but not limited to physical abuse, emotional abuse, sexual misconduct, bullying, harassment, neglect, exploitation, trafficking, inappropriate conduct, or any breach of safeguarding standards, shall be reported immediately through the designated safeguarding reporting mechanisms established by CONMEBOL and/or UEFA and, where required, to the competent authorities.

34.3 CONMEBOL, and/or the designated host association under the supervision of CONMEBOL, as applicable, reserves the right to implement any safeguarding measures deemed necessary to protect minors participating in the Tournament, including welfare assessments, risk mitigation measures, restrictions on access or accreditation, removal of individuals from Tournament activities, referral to competent authorities, and the initiation of disciplinary proceedings in accordance with the applicable regulations.

34.4 Failure to comply with safeguarding obligations and child protection requirements may result in disciplinary sanctions against the individual concerned, the Participating National Association, or any other responsible entity, without prejudice against any civil, criminal, or administrative actions that may apply under the relevant laws and regulations.

34.5 The best interests of the child shall always be a priority in all decisions and actions affecting minors participating in the Tournament.

35. **Yellow and red cards**

A player who is sent off the field of play is suspended for the next match of the Tournament.

Yellow and red cards are cancelled at the end of the Tournament and are not carried forward to any other UEFA, CONMEBOL or FIFA competition.

Equipment

36. **Playing attire approval**

36.1 All four participating associations must use playing attire that complies with the respective confederation’s equipment/kit regulations or FIFA Equipment Regulations and which has been approved in advance by the respective confederation. Samples of new playing attire to be used must be sent to the respective confederation’s administration for approval at least four weeks before the Tournament.

36.2 All equipment items worn or used during the Tournament must be free of any sponsor advertising.

37. **Colours**

37.1 The designated home team of each match has the first choice as to which of its official playing attire it wears. In order to clearly distinguish between the teams on the field of play, the

CONMEBOL and UEFA administrations may request that teams combine elements of their different approved playing attires. The respective confederation's administration issues a written decision regarding the playing attires in advance of a match.

38. **Numbers and names**

38.1 Players must be allocated numbers between 1 and 20. If the number 1 is used, it must be worn by a goalkeeper. The numbers on the back of the shirts must correspond with the numbers indicated on the match sheet. These numbers must be displayed at chest height on the front of the shirts and the players' names must be added above the numbers on the back.

38.2 No number may be used by more than one player in the course of the Tournament.

39. **Badges**

39.1 The specific Tournament badges provided by the UEFA and CONMEBOL administration must be worn, positioned in the centre of the free zone on the right shirt sleeve. Each confederations' campaign badges must be worn, positioned in the centre of the free zone on the left shirt sleeve. The relevant confederation's title holder badge must be worn by the current title holder, positioned in the centre of the chest of the shirt.

39.2 None of the badges may be used in any other match, or for any other purpose, including commercial or promotional activities, without the respective confederation's prior approval.

40. **Other team equipment**

40.1 The special equipment provided by the CONMEBOL administration, such as warm-up bibs, drink bottles and containers, ball nets/bags, medical bags, must be used by the participating teams in accordance with the guidelines provided and to the exclusion of any similar item.

40.2 Non-playing attire worn by players and officials may contain sponsor advertising and manufacturer identification in accordance with the respective confederation's or FIFA´s Equipment/Kit Regulations.

Financial Provisions

41. **Financial Provisions**

41.1 The financial provisions, including the settlement of organisational costs, are defined in the contract between the host confederation and the designated host association.

41.2 CONMEBOL, in agreement with UEFA, will provide adequate local ground transport within the host city for each participating national association. Each dedicated team fleet is composed of one bus (approx. 40 seats).

41.3 CONMEBOL and UEFA organises and pays for accommodation in the team hotels on the basis of a standard arrangement for 25 persons per delegation of each participating national association. The participating national associations are responsible for and bear the cost of any board and additional lodging arrangements.

41.4 CONMEBOL and UEFA will purchase and issue the international travel ticket of each participating association as set out in the declaration made by each participating association (and no other travel costs or daily allowances are paid to the participating associations).

Exploitation of the Commercial Rights

42. **Commercial rights for the Tournament**

42.1 All commercial rights: As between the participating teams and the respective confederations, CONMEBOL (on behalf of itself and UEFA) has the exclusive right to exploit all commercial rights and to appoint partners for the Tournament in accordance with the commercial programme established by UEFA and CONMEBOL.

42.2 On this basis, as between the participating teams and the respective confederations, CONMEBOL (on behalf of itself and UEFA) owns and has the sole right, to the exclusion of the participating associations and any other parties, to exploit all the commercial rights to the Tournament on a worldwide basis.

42.3 As between the participating teams and the respective confederations, CONMEBOL, as host confederation, has the exclusive right (on behalf of itself and UEFA) to undertake the multilateral production of television and media coverage for the Tournament, including any other official event associated with the Tournament, in particular in order to promote the Tournament and the participation of the relevant associations. To fulfil this role, the host broadcaster will dedicate its best efforts to film and produce a wide range of materials for UEFA's and CONMEBOL's use and also for the production of material for distribution on a worldwide basis to the official broadcast partners and other UEFA/CONMEBOL-appointed media outlets for the overall benefit, coverage and promotion of the Tournament. Each participating association, including its teams and officials (in particular its press officers), is required to cooperate to the fullest extent possible to facilitate host broadcaster operations, including in respect of access to and the obtaining of consents from players, coaches and other team officials for the purposes of interviews, in order to best promote the Tournament.

42.4 Each participating association must provide all necessary assistance and cooperation to the respective confederations in taking any and all legal and other measures that the respective confederations, at their sole discretion, deem appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the Tournament and to ensure that all the commercial rights remain owned and exercised solely and exclusively by the respective confederations without restriction. In this regard, save for as provided in paragraphs 42.10 and 42.11 below, no association may use or exploit, directly or indirectly, any commercial rights to the Tournament without the express prior written agreement of the respective confederations and subject to such conditions as the respective confederations may require. Each national association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the Tournament without CONMEBOL and UEFA's express prior agreement, which may be granted or withheld at their sole discretion.

42.5 Subject to all necessary consents and approvals being obtained, the participating national associations may be permitted to make technical films, which must not be used for any purposes whatsoever other than for the instruction of players, referees and officials of the relevant associations. Permission to film and produce such technical films must be obtained from the respective confederation's administrations in writing who will provide further details in due course. All intellectual property rights in and to any and all material recorded for such purposes shall at all times belong to and are hereby assigned to the respective confederations in writing and, if so requested by the respective confederations, a copy of all relevant film material must be provided to the respective confederations within 24 hours of any such request being made. Save for as provided in paragraph 43 below, no other filming, recording or photography is permitted at any event held at the Arena or at any official mixed zone and/or other official event without the respective confederation's prior approval.

42.6 The participating associations hereby grant CONMEBOL and UEFA the non-exclusive right to use and/or sub-license the right to use free of charge each participating association's imagery for incorporation into commercial and promotional merchandise and materials (together with packaging and promotional materials for such merchandise and materials) provided that any such merchandise and materials: (a) relate to the Tournament, (b) include the Tournament name and/or a Tournament logo, (c) include association imagery from each of the other participating associations and (d) do not give undue prominence to one of the four associations' imagery. The requirements specified in (c) and (d) do not apply to the use of the association imagery of the participating national association that wins the Tournament where such association imagery is featured in images of the celebration of its victory following the final (for example, photographs of the presentation and lifting of the trophy). Such merchandise and materials may be sold or distributed free of charge and may include customary references to and/or branding of any manufacturer, distributor and/or provider of the relevant merchandise and materials, provided that no such reference or branding implies an endorsement of any such third party or its products and/or services by any participating national association. This paragraph does not relate to the imagery of any national association's players.

42.7 The participating national associations hereby grant CONMEBOL and UEFA the non-exclusive right to use and sub-license the right to use photographic, audio-visual and visual material of their team, players, coaches, officials and other employees (including their names, relevant statistics, data and images), as well as the association imagery, free of charge for: (a) the staging and organising of the Tournament (and future editions of the Tournament), (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of the Tournament and on/for the respective confederation's digital services), and/or (c) other purposes reasonably designated by the respective confederations. Any such use may occur after the Tournament and may include references to and/or branding of third parties, including commercial affiliates, provided that no direct association is made by the respective confederations between individual players or associations and any commercial affiliate. On request, the associations must supply the respective confederations free of charge with all appropriate material as well as with the necessary documentation required to allow the respective confederations to use and exploit such rights in accordance with this paragraph.

42.8 Each participating national association must support and ensure that its players, coaches, officials and other employees support the commercial programme established by the respective confederations to exploit the commercial rights, including the promotional programmes run by the respective confederations and their commercial affiliates (e.g. player escorts). In this regard, each national association must ensure that its players, coaches, officials and other employees do not use or otherwise exploit, directly or indirectly, any commercial rights without the respective confederation's express prior agreement, which may be granted or withheld at their sole discretion.

42.9 The participating national associations shall not, and shall ensure that their team sponsors and other commercial partners do not, directly or indirectly, exploit any commercial rights to the Tournament including through the use of match tickets for advertising, sales promotions or any other commercial purposes other than as expressly permitted under their ticket allocation agreement (including, for example, by offering for sale tickets that are intended for re-sale or are intended to be bundled with travel or accommodation, or using tickets as premiums, give-aways or prizes in a competition, contest or sweepstake). The operation of any promotion which explicitly, implicitly or otherwise includes match tickets shall be considered an infringement of

this requirement. The participating national association cannot use any kind of backdrop with their team sponsors inside the Arena, team hotel or training sites during any media activity.

42.10 CONMEBOL shall be entitled to grant to Brazil and Argentina and UEFA shall be entitled to grant Spain and Portugal the non-exclusive right to use delayed footage (as defined in sub-paragraph 42.11(a) below) in the form of clips and other programmes for exploitation and delivery via the Official Association Platforms and/or Third Party Digital Services (each as defined in sub-paragraphs 42.11(b) and (d) respectively below) of the relevant participating association only, subject to the following conditions (save for where any Official Association Platform constitutes a "media partner" as described in paragraph 43.3 below, in which case the following conditions shall not apply):

a. any such delayed Footage may only be used following the expiry of the Relevant Holdback (as defined in sub-paragraph 42.11(c) below);

b. following the expiry of the Relevant Holdback until 24:00 CET on the day after the day of a match, clips and programmes may be made available on a free and/or subscription basis (pay and/or pay-per-view) on Official Association Platforms and Third-Party Digital Services, provided that a maximum of two (2) minutes of Footage, in aggregate, may be used; and

c. following 24:00 CET on the day after the day of a match, clips and programmes may be made available on a free and/or subscription basis (pay and/or pay-per-view) on:

   i. Official Association Platforms; and

   ii. Third-Party Digital Services, provided that up to a maximum of two (2) minutes of Footage, in aggregate, may be used.

The rights described in paragraph 42.10 above shall be granted pursuant to separate agreements between (i) UEFA or CONMEBOL (as applicable) and (ii) its relevant participating association.

42.11 For the purposes of paragraph 42.10 above:

a. "Footage" shall mean any footage produced between: (i) five (5) minutes prior to kick-off; and (ii) five (5) minutes after the end of the trophy lift;

b. "Official Association Platform" shall mean a conventional linear broadcast channel service, Internet website, outlet and/or page, mobile service and other media distribution channel and/or outlet that is owned and/or controlled by the participating association, participating association-branded and exclusively dedicated to the participating association (i.e., a participating association TV channel, radio station, website or mobile app);

c. "Relevant Holdback" shall mean 24:00 CET on the day of a match provided that, in the event that the match concludes after 24:00 CET on the day on which the match kicked off, the "Relevant Holdback" shall instead be deemed to be the time which is one (1) hour after the final whistle of the match; and

d. "Third-Party Digital Service" shall mean a section, page or channel on a social media platform that is controlled by the participating association, participating association-branded and exclusively dedicated to the participating association.

CONMEBOL and UEFA decline all responsibility and liability in the event of any conflict between any agreement entered into by a national association and any arrangement entered into by CONMEBOL and UEFA relating to the exploitation of the commercial rights to the Tournament.

43. **Production by the participating national associations**

43.1 The participating associations may request the following production facilities/opportunities (subject to availability, safety and security restrictions at the relevant Arena, compliance with notification deadlines/conditions and guidelines notified by CONMEBOL and UEFA and payment of any potential technical costs associated):

a. Arena and pitch familiarisation access on MD-1;

b. pitch side position for pre-match media activities (to be cleared at the end of the warm-up);

c. behind-goal ENG filming position during a match;

d. post-match flash interview position;

e. access to the mixed zone; and

f. dressing room filming.

In relation to the foregoing:

i. in the event that availability or access is limited, priority shall always be given to CONMEBOL and UEFA media partners. Once CONMEBOL and UEFA media partners' requests have been fulfilled, priority shall be given to the participating associations followed by non-rights holders;

ii. participating associations' production activities must be notified to CONMEBOL and UEFA at least 10 days prior to the Tournament;

iii. participating associations' production activities should not interfere with the operations of CONMEBOL, UEFA and/or CONMEBOL and UEFA media partners and the participating associations shall comply with CONMEBOL and UEFA's respective guidelines and regulations; and

iv. any and all content produced by the participating associations may only be exploited pursuant to paragraphs 42.10 and 42.11 above.

43.2 All intellectual property rights in and to any and all content produced by the participating associations pursuant to paragraph 43.1 above shall at all times belong to and are hereby assigned to the respective confederations and, if so requested by the respective confederations, a copy of all relevant content produced by the participating associations must be provided to the respective confederations within twenty-four (24) hours of any such request being made.

43.3 For the purposes of this Paragraph 43, "media partner" shall include any Official Association Platform to which CONMEBOL or UEFA licenses the right to use live footage of the Tournament (in addition to those described in paragraph 42.10 above) on a paid basis. The foregoing is without prejudice to paragraphs 42.1 to 42.11, the remainder of paragraph 43 and clauses 5.4 to 5.9 of the Tournament Agreement to which these Tournament Rules are appended.

Media Matters

44. **General media matters**

44.1 Each participating national association must appoint a dedicated (English, Spanish and/or Portuguese-speaking) media officer to coordinate media matters with the respective confederation and the media as outlined below. The national association's media officer must attend all media activities and ensure that the team meets all its media obligations in connection with the Tournament.

44.2 Teams must cooperate to the fullest extent possible with access and interview requests from the respective confederation's media platforms before, during and after the Tournament.

Further, the host broadcaster of the Tournament is authorised to, and may, film each team delegation's arrival to the Arena on matchdays.

44.3 Access devices for matches of the Tournament and official media activities are managed and distributed by CONMEBOL or the host association.

44.4 The following restrictions apply:

a. No media representatives are allowed on the field of play before, during or after a match, with the exception of the host broadcaster for approved operations.

b. Non-authorised media representatives are not allowed on the field of play or the area between the boundaries of the field and the spectators. Only media representatives who have been granted permission by CONMEBOL and UEFA, such as photographers, audiovisual rights holders and the host broadcaster for approved operations, are allowed in such areas to carry out their work in the specific locations assigned to them.

c. No media representatives are allowed in the players' tunnel or the dressing room area, except for flash interviews in CONMEBOL-UEFA approved positions and for approved host broadcaster operations.

d. The dressing rooms are off limits to media representatives before, during and after a match except for approved host broadcaster operations. A short presentation may be conducted in a team's dressing room on a matchday, before the arrival and subject to the agreement of the team in question. This filming will be supervised by CONMEBOL/UEFA and may be conducted only by the main audiovisual rights holder(s) of the relevant team's country.

45. **Content Day (MD-2)**

45.1 The CONMEBOL Digital Communications Department shall organise and conduct a content day for all participating teams on 4 November 2026 (MD-2) ("**Content Day**"). The purpose of the Content Day is to produce photographic and video materials for use across CONMEBOL and UEFA digital platforms. The location and schedule of the Content Day shall be communicated by CONMEBOL and coordinated with the teams' training sessions.

45.2 All players shall participate in the Content Day wearing their complete official match kit (shirt, shorts and socks, and goalkeeper gloves, where applicable). In addition, the names and squad numbers displayed on the shirts shall be verified against the Official Player List submitted to CONMEBOL.

45.3 The head coach and assistant coaches shall participate wearing the delegation's official technical apparel or, alternatively, the formal attire customarily worn during matches. Teams shall arrive at the designated venue on the date and time communicated by CONMEBOL, fully prepared and wearing their official equipment. The images produced may be used, among other purposes, for line-up graphics during the event broadcasts.

45.4 On the final matchday of the Tournament, following the conclusion of the last match, the CONMEBOL Digital Communications Department shall conduct a dedicated photo session with the Champion national association. These photographs shall be taken at the Arena and may be used for various editorial, promotional and digital content purposes following the conclusion of the Tournament.

46. **Media activities on the day before the matches**

46.1 All teams must make their training session on the day before their first match fully open to media for at least the first 15 minutes, in accordance with the schedule agreed in advance with

CONMEBOL and UEFA. These training sessions take place at the Arena, unless determined otherwise by CONMEBOL and UEFA.

46.2 If a team does not hold a full training session on the day before the first match, alternative arrangements must be made in agreement with CONMEBOL and UEFA to provide the media with access to the team's preparation at the Arena.

46.3 Each team must participate in a mandatory mixed-zone media session on the day before its first match at the Arena. The media session must be attended by at least the head coach of the team plus one player. The four media sessions must be arranged by the teams, CONMEBOL and UEFA together. The exact times of these media sessions will be communicated to the teams in due course and may be broadcast live.

46.4 Each team must make its head coach and one player available the day before the matches for a short interview with the right holders. If rights holder does not take up this opportunity, CONMEBOL may conduct the interview(s) in order to make the content available to all rights holders.

47. **Matchday media activities**

47.1 Interviews are not permitted during a match on the field of play itself or in its immediate vicinity.

47.2 Pre-match and post-match interviews with each team may take place at the Arena as follows. Timings and locations are agreed in advance by CONMEBOL and UEFA and each team.

a. Dressing room filming/photography is permitted prior to team’s arrival at the Arena. The match delegate informs the teams during the match coordination meeting of the arrangements for the dressing room filming/photography and the timings, which depend on the arrival time of the equipment van and the team set-up.

b. Each team must make its head coach available for a pre-match interview with the host broadcaster or the main audiovisual rights holder from its country, as determined by UEFA and CONMEBOL. Teams may make a player available for this interview in place of the head coach. These interviews can take place between their arrival at the Arena and the end of the warm-up. Any additional pre-match interviews are subject to the agreement of the team.

c. Each team must make at least three players available for a super-flash interview with the host broadcaster or the main audiovisual rights holder from its country as determined by UEFA and CONMEBOL. This interview takes place immediately after the final whistle on or next to the pitch. Additional super-flash interviews are subject to the agreement of the team.

d. Each team must make at least three key players, i.e. players who had a decisive influence on the result, available to all audiovisual and audio rights holders. The head coach and designated players must be available for these interviews within 15 minutes of the end of each match. Flash interviews take place in designated areas close to the dressing rooms.

e. Players selected for doping controls must report to the Doping Control Station straight from the pitch as soon as the match is over. Players may conduct post-match interviews upon approval of the CONMEBOL doping control officers and provided that the player is escorted by a CONMEBOL doping control chaperone.

f. If a team's head coach is sent off during a match, the team has the option of replacing him with the assistant coach for the post-match interviews.

g. Teams must fulfil interview requests from audiovisual rights holders before conducting interviews with their national association media platforms.

47.3 For each match, the post-match media activity in the mandatory mixed-zone area at the Arena must start no later than 20 minutes after the final whistle of the match. Both teams must make their head coach available for their mandatory mixed zone, starting with the defeated team and then the winners.

47.4 After each match, a mixed zone is set up for the media on the way from the dressing rooms to the team transport area. This area – accessible only to coaches, players and representatives of the media, to offer reporters opportunities to conduct interviews – includes a sectioned-off area reserved for rights holders and team TV channels near the dressing rooms. All players from both teams who were eligible for the relevant match and their head coaches, are obliged to pass through the entire mixed zone in order to conduct interviews with the media. Teams are responsible for ensuring that the relevant players pass through the mixed zone.

47.5 After the final match, teams are responsible for ensuring that all relevant players that have won official awards related to the Tournament attend the relevant official event, ceremony, mixed zone and presentation.

Closing Provisions

48. **Implementing provisions**

The CONMEBOL and UEFA administrations, in accordance with the Tournament Rules, are entrusted with the operational management of the Tournament and are therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these Tournament Rules.

49. **Unforeseen circumstances**

Any matters not provided for in these Tournament Rules, such as cases of force majeure, will be decided by CONMEBOL's and UEFA's Emergency Panels or, if not possible due to time constraints, by CONMEBOL's and UEFA's Presidents or, in their absence, by CONMEBOL's and UEFA's General Secretaries. Such decisions are final.

50. **Non-compliance**

With the exception of anti-doping violations, the consequences of which are stipulated in paragraph 6 of the Tournament Rules, any non-compliance with the obligations set out in these Tournament Rules may lead to financial sanctions.